The physical layer of a communication link covers the aspects of physical data transmission between the nodes of a network. In this presentation, the requirements of CAN physical layers and some existing concepts are discussed.

The MAC (Medium Access Control) layer of the CAN protocol defines the non-destructive bit-wise arbitration, so that the message with highest prior identifier will get the bus. Therefore, any CAN physical layer has to support the representation of a recessive and a dominant state on the transmission medium. The transmission shall be in the recessive state if no bus node transmit a dominant bit. If one or multiple bus nodes transmit a dominant bit, then the transmission medium shall enter the dominant state, thus overwriting the recessive state.
The CAN physical layer can be divided in three sub-layers. The PLS layer is implemented in the CAN controller chips. The PMA layer describes the transceiver characteristics. The MDI layer specifies the cable and connector characteristics.

The PMA and MDI layers are subject of different international, national and industry standards as well as proprietary specifications. Most common is the ISO 11898 standard specifying a high-speed transceiver for CAN-based networks.
The bit stream in a CAN message is coded according to the Non-Return-to-Zero (NRZ) method. This means that during the total bit time the generated bit level is either 'dominant' or 'recessive'. The alternative method, the Manchester coding, requires in each bit a falling or rising edge, which leads to higher frequency.
One characteristic of Non-Return-to-Zero code is that the signal provides no edges that can be used for resynchronization if transmitting a large number of consecutive bits with the same polarity. Therefore bit-stuffing is used to ensure synchronization of all bus nodes. This means that during the transmission of a message, a maximum of five consecutive bits may have the same polarity.

The bit-stuff area in a CAN frame includes the SOF, Arbitration field, Control field, Data field and CRC field.
At a first glance the user-bit to stuff-bit ratio may be estimated as 5:1. But in worst-case the maximum number of stuff-bits is calculated as:

$$s_{\text{max}} = \frac{(n-1)}{4}$$

$n$ is number of data-bits
### Stuff-Bit Estimation

<table>
<thead>
<tr>
<th>Data Length Code</th>
<th>Estimated Maximum</th>
<th>Number of Existing CAN Messages with:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>dlc</td>
<td>s_max</td>
</tr>
<tr>
<td>0</td>
<td>8</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>10</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>12</td>
<td>0</td>
</tr>
<tr>
<td>3</td>
<td>14</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>16</td>
<td>0</td>
</tr>
<tr>
<td>5</td>
<td>18</td>
<td>0</td>
</tr>
<tr>
<td>6</td>
<td>20</td>
<td>0</td>
</tr>
<tr>
<td>7</td>
<td>22</td>
<td>0</td>
</tr>
<tr>
<td>8</td>
<td>24</td>
<td>0</td>
</tr>
</tbody>
</table>

Because the Control Field of the CAN Data Frame contains two reserved bits of dominant value and the Data Length Code the practical maximum number of stuff-bits is not the same as theoretically calculated.

The shown table is the result of simulation for all possible CAN Standard Frames. There is no frame with the maximum number of stuff-bits existing. CAN frames with a Data Length Code of 7 contain more stuff-bits in average than the others. This is why the DLC has the value of 0111 (0 = dominant, 1 = recessive).
One bit time is specified as four non-overlapping time segments (see next slide). Each segment is constructed from an integer multiple of the Time Quantum (tq). The Time Quantum is the smallest discrete timing resolution used by a CAN node. Its length is generated by a programmable divide of the CAN node’s oscillator frequency. There is a minimum of 8 and a maximum of 25 Time Quanta per bit. The bit time is selected by programming the width of the Time Quantum and the number of Time Quanta in the various segments. This has to be done in the CAN controllers.
Basically the CAN bit period can be subdivided into four time segments. Each time segment consists of a number of Time Quanta.

- **SYNC SEG** is 1 Time Quantum long. It is used to synchronize the various bus nodes.
- **PROP SEG** is programmable to be 1, 2,... 8 Time Quanta long. It is used to compensate for signal delays across the network.
- **PHASE SEG1** is programmable to be 1,2, ... 8 Time Quanta long. It is used to compensate for edge phase errors and may be lengthened during resynchronization.
- **PHASE SEG2** is the maximum of PHASE SEG1 and the Information Processing Time long. It is also used to compensate edge phase errors and may be shortened during resynchronization.
- **Information Processing Time** is less than or equal to 2 Time Quanta long.
- The total number of Time Quanta has to be from 8 to 25.

Programming of the Sample Point allows optimizing the Bit Timing: A late sampling for example allows a maximum bus length; an early sampling allows slower rising and falling edges.

<table>
<thead>
<tr>
<th>Sub-Bit Segments</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nominal Bit-Time</td>
</tr>
<tr>
<td>SYNC_SEG</td>
</tr>
</tbody>
</table>

- Sync_Seg : 1 tq
- Prop_Seg + Phase_Seg1: 1 .. 16 tq
- Phase_Seg2: 1 .. 8 tq

© CiA

© CiA | Am Weichselgarten 26 | D-91058 Erlangen | headquarters@can-cia.de
It is necessary to compensate for signal propagation delays on the bus line and through the electronic interface circuits of the bus nodes. The sum of the propagation delay times of controller, optional galvanic isolation, transceiver and bus line has to be less than the length of the Propagation Time Segment (Prop_Seg) within one Bit. You have to add up the following delays depending on the selected components: CAN controller (50 ns to 62 ns), optocoupler (40 ns to 140 ns), transceiver (120 ns to 250 ns), and cable (about 5 ns/m). These delays have to be considered twice, because after hard synchronization the most far away node is expect switching edges with delay of the propagation time, and the bit of the transmitter has to wait another propagation time to guarantee that the identifier bit or the Acknowledge slot bit of the Receiver is valid. Using ISO 11898 compliant transceiver and high-speed optocoupler you can reach a maximum bus length of 9 meters at 1 Mbit/s.

\[ t_{\text{propagation}} = 2 \left( t_{\text{cable}} + t_{\text{controller}} + t_{\text{optocoupler}} + t_{\text{transceiver}} \right) \]
At bit rates lower than 1 Mbit/s the bus length may be lengthened significantly. A data rate of 50 kbit/s allows a bus length of 1 km. ISO 11898 compliant transceivers specify max. bus length of about 1 km. But it is allowed to use bridge-devices or repeaters to increase the allowed distance between ISO 11898 compliant nodes to more than 1 km.
The maximum achievable bus line length in a CAN network is determined essentially by the following physical effects:

- the loop delays of the connected bus nodes and the delay of the bus lines
- the differences in bit time quantum length due to the relative oscillator tolerance between nodes
- the signal amplitude drop due to the series resistance of the bus cable and the input resistance of bus nodes

The shown practical bus length can be reached with ISO 11898 compliant transceivers and standard bus line cables. Note, there are no optocouplers considered.
A CAN network consists of several nodes, each clocked with its individual oscillator. Because of this, phase shifts can occur in different nodes. Each CAN controller provides a resynchronization (soft synchronization) mechanism to compensate phase shifts while receiving a CAN frame.

An edge is expected in the Sync_Seg. In the case of a slower transmitter meaning the edge is detected in the Prop_Seg, the receiver lengthens the Phase_Seg1 with a maximum of the programmed value of the Resynchronization Jump Width (RJW = 1 .. 4 tq).
In the case of a faster transmitter meaning the edge is detected in the previous Phase_Seg2, the receiver shortens the Phase_Seg2 with a maximum of the programmed value of the Resynchronization Jump Width (RJW = 1..4 tq). There is only one resynchronization allowed within one bit time.
There are several official and industry standards dealing with CAN medium attachment.

Most important for general purpose applications is the CAN high-speed standard ISO 11898.

The ISO 11519-1 specification will be withdrawn in the near future, and is only used by the German LBS standard (DIN 9684) for agriculture machines.

Fault-tolerant transceivers used in car body electronics will be standardized by the ISO TC22 SC3 WG1.

The ISO 11992 standard was originally developed for truck/trailer connections, and provides also fault-tolerant capability.

A SAE task force is working on a single-wire transmission specification.

Proprietary fiber-optical solutions as well as wire-less transmission are available.

A power-supply transmission is possible but not commercially available due to the high price of the transceiver.
The ISO 11898-2 standard assumes the network wiring technology to be close to a single line structure in order to minimize reflection effects on the bus line. The bus lines have to be terminated by resistors at both ends.
An ISO 11898-2 compliant bus node requires a microcontroller and a CAN controller, which is connected to the transceiver via a serial data output line (Tx) and a serial data input line (Rx). The reference voltage output Vref provides an output voltage of 0.5 X Vcc nominal. The transceiver has to be powered with a nominal supply voltage of +5 V.

At static conditions the differential input voltage at a bus node is determined by the current flowing through the differential input resistance of that node. In case of a dominant bit the output transistors of the transmitting node are switched on, causing a current flow, whereas the transistors are switched off for a recessive bit.
The bus nodes shall detect a recessive bus condition if the voltage of CAN_H is not higher than the voltage of CAN_L plus 0.5 V. If the voltage of CAN_H is at least 0.9 V higher than CAN_L, then a dominant bus condition shall be detected. The nominal voltage in the dominant state is 3.5 V for the CAN_H line and 1.5 V for the CAN_L line.
Due to the differential nature of the transmission signal CAN is insensitive to electromagnetic interference, because both bus lines are affected in the same way which leaves the differential signal unaffected (V\text{diff} = \text{constant}).
A CAN controller is connected to the ISO 11898 compliant transceiver via the Tx serial data output line and the Rx serial input line. The transceiver is attached to the bus line via its two bus terminals CAN-H and CAN_L, which provide differential receive and transmit capability. Tx and Rx are direction-related signals. The differential signal between CAN_H and CAN_L is undirected.

Each transmitting CAN node reads the output back; but there is delay between the bits transmitted and the according received bits to be consider.
There are several ISO compliant transceiver chips available from different manufacturers. They differ in some characteristics, such as internal delay time and output resistance that lead to different values for maximum bus length resp. for maximum number of nodes.
The CAN in Automation (CiA) international users and manufacturers group has recommended some baud rates to be used in general purpose CAN networks as well as the maximum bus length for a given baud rate. In addition, the bit-timing is recommended, so that nodes from different manufacturers can be connected to one CAN network without calculating the bit-timing parameters.
The bit timing recommended by CiA defines the time quantum as well as the position of the sample point.
Every module should support a bit rate of 20 kbit/s and as many of the recommended bit-rates as possible.

For bus-length greater than about 200 m the use of optocouplers is recommended.

For bus length greater than about 1 km bridge or repeater devices may be needed.
The CiA DS-102 standard includes a pin assignment for 9-pole Sub-D connectors for the connection of nodes to the CAN bus lines. This pin assignment is also used by some higher-layer protocol specifications (e.g. CANopen, Smart Distributed System).
According to the ISO 11898-2 standard, cables to be chosen for CAN bus lines should have a nominal impedance of 120 Ohm, and a specific line delay of nominal 5 ns/m. Line termination has to be provided through termination resistors of 120 Ohm located at both ends of the line. The length related resistance should have 70 mOhm/m. All these mentioned AC and DC parameters are suitable for a 1 Mbit/s transmission rate.
These recommended DC parameters for bus line cables are suitable for ISO 11898-2 based networks. To minimize the voltage drop on long distances the termination resistor should be higher than in the ISO 11898-2 standard.

The system integrator has to consider the DC parameters for the connectors as well. To calculate the voltage drop, he has to add for each node with 9-pin D-Sub connector about 5 m Ω to 20 m Ω to the total transmission resistance.
The table provides a first indication on which kind of wire cross section should be considered for the signal pair of the bus trunk cable (Philips Application Note AN96116 for the PCA82C250/1 CAN Transceiver). The table bases on the following assumptions:

- 32 nodes: $R_w < 21 \, \Omega$
- 64 nodes: $R_w < 18.5 \, \Omega$
- 100 nodes: $R_w < 16 \, \Omega$

Ground potential shifts should not lead to a fall of voltage of more than 2 V.

### CAN Bus-Line Cross-Sections

<table>
<thead>
<tr>
<th>Length</th>
<th>32 nodes</th>
<th>64 nodes</th>
<th>100 nodes</th>
</tr>
</thead>
<tbody>
<tr>
<td>100 m</td>
<td>0.25 mm²</td>
<td>0.25 mm²</td>
<td>0.25 mm²</td>
</tr>
<tr>
<td>250 m</td>
<td>0.34 mm²</td>
<td>0.50 mm²</td>
<td>0.50 mm²</td>
</tr>
<tr>
<td>500 m</td>
<td>0.75 mm²</td>
<td>0.75 mm²</td>
<td>1.00 mm²</td>
</tr>
</tbody>
</table>

Wire resistance $R_w < 21 \, \Omega$ (32 nodes), $< 18.5 \, \Omega$ (64 nodes), $16 \, \Omega$ (100 nodes),

© CiA
The Society of Automotive Engineers (SAE) proposes for power engine applications the J2284 specification.
### SAE J2284 Bit Timing

<table>
<thead>
<tr>
<th></th>
<th>min. [ns]</th>
<th>nom. [ns]</th>
<th>max. [ns]</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nominal Bit Time*</td>
<td>1990</td>
<td>2000</td>
<td>2010</td>
</tr>
<tr>
<td>Media Delay</td>
<td>0</td>
<td>-</td>
<td>220</td>
</tr>
<tr>
<td>ECU Delay</td>
<td>100</td>
<td>-</td>
<td>390</td>
</tr>
<tr>
<td>Time Quantum</td>
<td>-</td>
<td>-</td>
<td>200</td>
</tr>
<tr>
<td>TSEG1</td>
<td>***</td>
<td>***</td>
<td>***</td>
</tr>
</tbody>
</table>

* The nominal bit time must be a programmable, integer multiple of the system clock periods.

** Media delay one tip through 40 m

*** TSEG1 = Nominal Bit Time - 1 Time Quantum - TSEG2

The SAE J2284 specification defines also the bit timing in CAN high-speed networks (ISO 11898-2).
ISO 11898 Repeater can be used to isolate galvanically CAN bus sections or to drive a higher number of bus nodes as the transceiver supports or to exceed the bus length to more than 1 km. With repeaters any network topology can be achieved.
The wiring-topology of a CAN-network should be as close as possible to a single line structure in order to avoid cable-reflected waves. Essentially it depends on the bit timing parameters, the trunk cable length $Lt$ and the drop cable length $Ld$ whether reflections will be tolerated. In practice short stubs $Ld$ are necessary to connect devices to the bus line successfully. They should be as short as possible, especially at high bit rates. At 1 Mbit/s the length of the cable stubs should not exceed 0.3 m.
Calculation of Cable Drop Length

Rules of thumb for the maximum length of an unterminated cable drop $L_d$ and for the cumulative drop length $L_{di}$:

$$L_d < \frac{t_{\text{PROPSEG}}}{50 \times t_P}$$

$$\sum_{i=1}^{n} L_{di} < \frac{t_{\text{PROPSEG}}}{10 \times t_P}$$

$t_{\text{PROPSEG}}$ : length of the propagation segment of the bit period
$t_P$ : specific line delay per length unit

Example: bit rate = 500 kbit/s: $t_{\text{PROPSEG}} = 12 \times 125\text{ns} = 1500\text{ns}$; $t_P = 5\text{ ns/m}$

$$L_d < \frac{1500\text{ns}}{50 \times 5\text{ns/m}} = 6\text{m}$$

$$\sum_{i=1}^{n} L_{di} < \frac{1500\text{ns}}{10 \times 5\text{ns/m}} = 30\text{m}$$

© CiA

© CiA  ◆  Am Weichselgarten 26  ◆  D-91058 Erlangen  ◆  headquarters@can-cia.de
Basically each of the termination resistors is split into two resistors of equal value, i.e. two resistors of 62 Ohm instead of one resistor of 124 Ohm. The special characteristic of this approach is that the so-called common-mode signal is available at the center tap to the termination. As the common-mode signal is simply a DC voltage in the ideal case, this center tap can be grounded via a capacitor. However it is obvious that the capacitor should be connected to a ‘quit’ ground level. For example a separate ground lead to the connector’s ground pin is recommended, if termination is placed inside of bus nodes.
In some applications a topology different from a single line structure is needed, e.g. a star topology with three branches. To accommodate such a topology, the multiple termination concept may be considered. Essentially this approach suggests, that the total termination resistance is being distributed over more than two resistors. If for example a star topology is needed with three branches, then one may consider to terminate each branch with about three times the total termination resistance. With this approach it is essential that the total termination resistance does suit the transceiver’s output drive capability.
Daimler-Benz has patented a star topology with common termination in the star. This topology overcomes resonance problems and undesired harmonies and is insensitive to incoming disturbing signals.

To understand why there is only one termination, it should be noted that a one-side termination of a transmission line is sufficient to avoid resonance, because a wave traveling toward the termination point will be absorbed there and never reflected again.
Fault-tolerant transceivers are primarily intended for low-speed applications, up to 125 kbit/s, in passenger cars. The device provides differential transmit capability but will switch in error conditions to a single-wire transmitter and/or receiver.

In the supported failure cases all nodes continue communication with reduced signal-to-noise ratio. Once the wire corruption is removed, the fault-tolerant transceiver automatically resumes differential signal transmission.

Fault-tolerant transceivers will be standardized in the ISO 11898-3 document. A New Work Item Proposal (NWIP) will be submitted to the ISO TC22 SC3 WG1 in Fall 1999.
During normal operation several bus failures may occur that may influence the bus operation. In several applications, in particular in car body electronics, fault-tolerance capability is required.

Except in case 8 the transceiver will indicate the failure to the microcontroller via a dedicated error flag output. This signal can be used for diagnostic purposes.

Case 1: CAN_H interrupted
Case 2: CAN_L interrupted
Case 3: CAN_H shorted to battery voltage
Case 4: CAN_L shorted to ground
Case 5: CAN_H shorted to ground
Case 6: CAN_L shorted to battery voltage
Case 7: CAN_L shorted to CAN_H
Case 8: CAN_H and CAN_L interrupted at the same Location
Case 9: Loss of one connection to termination network
The fault-tolerant transceiver was originally specified by Daimler-Benz and other passenger car manufacturers. This approach will substitute the ISO 11519-1 standard.

The dominant bit is represented by 3.6 V (CAN_H) and 1.4 V (CAN_L) meaning there is difference voltage of 2.2 V; the recessive bit difference voltage is 5 V (CAN_H = 0 V and CAN_L = 5 V).
## Fault-Tolerant Transceiver

<table>
<thead>
<tr>
<th></th>
<th>Motorola</th>
<th>Philips</th>
<th>Siemens</th>
<th>ST Micro</th>
</tr>
</thead>
<tbody>
<tr>
<td>Stand-alone</td>
<td>MC 33388</td>
<td>TJA 1054</td>
<td>TLE 6252</td>
<td>-</td>
</tr>
<tr>
<td>Transceiver</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>System Basis Chip</td>
<td>MC 33389</td>
<td>TJA 1060</td>
<td>TLE 6260</td>
<td>U 435</td>
</tr>
</tbody>
</table>

- functional compatible
- pin-compatible

© CiA

Am Weichselgarten 26 D-91058 Erlangen headquarters@can-cia.de
System Basis Chip

- Bus Transceiver
- Mode Control
- Voltage Transceiver
- Time Control
- Wake-up Input
- Relay Driver
- SPI

Battery ← → Tx
Rx ← → Wake-up

Vcc ← SPI to CAN Protocol Controller → Output
Transceiver compliant with ISO 11992 provide fault-tolerant capability on wiring failures. This standard was primarily developed for truck and van applications to withstand high common mode HF emission (more than 100 V) and high ground offsets (about 6 V). Some external circuitry is necessary to get this results, and also some current consumption must be accepted.

The dominant bit values are 18 V at CAN_H line and 9 V at CAN_L line (difference voltage = 9 V). The recessive bit has also a difference voltage of 9 V, but the CAN_H line is 9 V and the CAN_L line is 18 V. ISO 11992 compliant transceivers are manufactured by Temic (B10011S).
Due to the large coupling losses in passive starcoupler solutions it was not possible to carry data over a distance longer than 5 m to 10 m.

For the definition of the active starcoupler the bus structure was left and the fieldbus melded into one point, the starpoint device. The CAN bus is now limited to the star point and is only a few cm long, interconnecting the different optical links. The starcoupler is able to handle a number of links restricted only by the transceiver characteristics.

In this approach the optocoupler used in traditional control applications is substituted by the optical transmission path. The optical Transmitter/Receiver-Pair resides in the bus nodes and in the active starcoupler.
A central bus power source generates the direct current. The inductance prevent a short cut of the signal voltage.

There are two possible methods how to transmit data signals on the power lines: the base band transmission and the modulation.
In some applications it is an advantage to control a system without using a wire-based transmission. A typical case is when two moving sub-systems have to communicate, e.g. in a crane or an excavator or in a tank.

The simplest application for a remote link is the point-to-point link: e.g. break open the existing CAN bus and throws in a pair of CAN RF gateway to accommodate a large distance, a moving target, or anything similar.

A radio frequency connection can be used as a transparent link between two or more CAN nets but can also be set up to pass only certain messages.
In some applications there is a infrared transmission between to CAN sub-networks required. The infrared double-bridge links to independent CAN networks like a double-bridge solutions with any other bus system (e.g. Arcnet) to achieve specific features (e.g. long distance transmission)